

# WBF Convention Card

CATEGORY: Natural-GREEN

NCBO: CHINA EVENT:

PLAYERS: Chen Dawei - Shao Zijian - Shan baisong

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALL (Style; Responses; 1/2level; Reopening)</b>	
7-17HCP	
New Suit:constructive at 2 level	
Jump CUE=7-9 4+ SUP	
CUE=LR+	
JUMP SHIFT=NAT,F1	
<b>1NT OVERCALLS (2nd/4th Live; Responses; Reopening)</b>	
2nd=15-18 HCP, BAL System on	
4th=11-15HCP	
<b>JUMP OVERCALL (Style; Responses; Unusual NT)</b>	
1-Suit: Weak; Raises=PRE, New suit=F1	
2-Suit: Unusual 2NT (NV 3+, Vul 8+)	
<b>REOPEN: Intermediate</b>	
<b>DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)</b>	
Michael's CUE any level	
Jump CUE=asks for stopper or STR	
<b>VS. NT (vs. Strong / Weak; Reopening; PH)</b>	
DBL=PEN: 2]=[+]; 2{=[or]; 2/2]=[ with minor	
Reopening: 2]=[+]; 2{=[or]; 2/2]=[NAT, good; DBL=4M+5m	
<b>VS. PREEMPTS (Doubles; Cue-bids; jumps; NT bids)</b>	
T/O up to 4]; Michaels CUE; Unusual over Unusual	
4N over 4[ is T/O; Leaping Michaels	
<b>VS. ARTIFICIAL STRONG OPENINGS</b>	
vs 1} strong: DBL=Ms	
<b>OVER OPPONENTS' TAKEOUT DOUBLES</b>	
1M(X)2NT=LR+;	
1m(X)2NT=PRE; 1m(X)3m=INV;	
Other jumps weak	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
<b>Suit</b>	3rd=even;low=odd	3rd=even;low=odd	
<b>NT</b>	4th	4th	
<b>subseq</b>	same as above	same as above	
<b>Other:</b> Top of sequence. may Lead top from xxxx or xxxxx lead low from xxx in unsupported pard suit			
LEADS			
<b>LEAD</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
<b>Ace</b>	AKx, Ax	AKQJxx, AQJ10x	
<b>King</b>	KQxx, Kx,AK	KQJx, Akx	
<b>Queen</b>	QJxx, Qx	KQ109, QJTxx, Qx	
<b>Jack</b>	J10xx, KJ10(x)	J109x, AJ10, KJ10	
<b>10</b>	109x, 10x	109x, 10x, H109(x)	
<b>9</b>	KJ9x, H109x,9x	H98x, 98x, 9xx	
<b>Hi-x</b>	Sx	Sxx,Sx,(Sxxx)	
<b>Lo-x</b>	HxS(x), xxS,	HxxS,(xxxS)	
SIGNALS IN ORDER OF PRIORITY			
	<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
<b>Suit</b>	1 Hi=ENC	Hi/lo=EVEN	o/e
	2 Hi/lo=EVEN	S/P	
	3 S/P		
<b>NT</b>	1 Hi=ENC	Hi/lo=EVEN	o/e
	2 Hi/lo=EVEN	S/P	
	3 S/P		
<b>Signals (includng Trumps):</b>			
DOUBLES			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
SOUND; Cue response forcing to game or raise of suit;			
<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES</b>			
Negative, Support, Responsive, Maximum overcall,			
Lead directing			
Snap Dragon			
Honor RDBL			

SYSTEM SUMMARY	
<b>GENERAL APPROACH AND STYLE</b>	
5 card M, 2/1 almost FG	
<b>1NT Opening: 15-17</b>	
<b>2 OVER 1 Response: FG</b>	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFFENCE</b>	
3NT=7+ Solid minor	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
<b>PSYCHICS: Rare</b>	